

1 CLAIM LISTING

2 1. Canceled

3
4 2. (Currently Amended) The gaming system of claim ~~[[1]]~~ 16 wherein the automatic daub
5 control is for automatically daubing multiple bingo card representations in response to the
6 automatic daub input.

7
8 3. (Currently Amended) The gaming system of claim ~~1~~ further including a manual daub
9 interface for enabling 16 wherein the user interface enables the player using the player
10 station to manually daub at least one bingo card representation as an alternative to
11 automatic daubing.

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13 4-6 Canceled

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15 7. (Currently Amended) The gaming system of claim ~~[[6]]~~ 18 wherein the automatic daub
16 control is for automatically daubing additional bingo card representations in response to
17 the automatic daub input.

18
19 8. (Currently Amended) The gaming system of claim ~~6~~ further including a respective
20 manual daub interface with each respective player station for enabling 18 wherein each
21 respective user interface enables the player using the respective player station to manually
22 daub an additional bingo card representation received at the respective player station as
23 an alternative to automatic daubing.

1 9. (Currently Amended) The gaming system of claim ~~[[6]]~~ 18 wherein the ~~manual daub~~ user
2 interface included with at least one respective player station includes a touch screen
3 display.

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5 10. Canceled

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7 11. Canceled

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9 12. (Currently Amended) The method of claim ~~11~~ 19 further including the step of
10 automatically daubing a number of respective bingo card representations in response to
11 the automatic daub input.

12
13 13. (Currently Amended) The method of claim ~~11~~ 19 further including the step of enabling
14 the player to manually daub the bingo card representation using a ~~manual daub~~ user
15 interface available to the player.

16
17 14. (Currently Amended) The method of claim 13 wherein the ~~manual daub~~ user interface
18 includes a touch screen display.

19
20 15. (Currently Amended) The method of claim ~~11~~ 19 wherein the automatic daub input is
21 entered by the player through ~~an input~~ a user interface device at a player ~~terminal~~ station
22 through which the player participates in the bingo-type game.

- 1 16. (New) A gaming system for conducting bingo-type games, the gaming system including:
- 2 (a) a player station;
- 3 (b) a user interface included with the player station, the user interface for (i) enabling
- 4 a player using the player station to enter a game play request for a play in a bingo-
- 5 type game to initiate a game play request communication from the player station,
- 6 and for (ii) enabling the player to enter an automatic daub input for the play in the
- 7 bingo-type game as a separate input after entry of the game play request;
- 8 (c) a data storage device for storing a matched card set, the matched card set
- 9 including a number of game play records, each game play record including a
- 10 respective bingo card representation and each respective bingo card representation
- 11 being matched to a set of game designations;
- 12 (d) a back office system connected for communication with the player station and also
- 13 connected for communication with the data storage device, the back office system
- 14 for assigning a respective game play record from the matched card set to the
- 15 player station in response to receiving the game play request communication; and
- 16 (e) an automatic daub control for applying the set of game designations in response to
- 17 the automatic daub input to automatically daub the respective bingo card
- 18 representation associated with the respective game play record assigned to the
- 19 player station.
- 20
- 21 17. (New) The gaming system of claim 16 wherein the user interface includes a touch screen
- 22 display.
- 23

1 18. (New) A gaming system for conducting bingo-type games, the gaming system including:

2 (a) a number of player stations;

3 (b) a user interface associated with each player station, each respective user interface

4 for (i) enabling a player using a respective player station to enter a game play

5 request for a play in a bingo-type game to initiate a game play request

6 communication from the respective player station, and for (ii) enabling the player

7 to enter an automatic daub input for the play in the bingo-type game as a separate

8 input after entry of the game play request;

9 (c) a data storage device for storing a matched card set, the matched card set

10 including a number of game play records, each game play record including a

11 respective bingo card representation and each respective bingo card representation

12 being matched to a set of game designations;

13 (d) a back office system connected for communication with each respective player

14 station and for communication with the data storage device, the back office

15 system for assigning a respective game play record from the matched card set to

16 the respective player station in response to receiving the game play request

17 communication from the respective player station; and

18 (e) a respective automatic daub control included with each respective player station,

19 the respective automatic daub control being activated in response to the automatic

20 daub input in order to automatically daub the respective bingo card representation

21 associated with the game play record assigned to the respective player station.

22
23 19. (New) A method for conducting a bingo-type game, the method including the steps of:

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- 1 (a) storing a matched card set at a data storage device, the matched card set including
- 2 a number of game play records, each game play record including a respective
- 3 bingo card representation and each respective bingo card representation being
- 4 matched to a set of game designations;
- 5 (b) receiving a game play request from a player in the bingo-type game;
- 6 (c) assigning a respective game play record to the player in response to receiving the
- 7 game play request;
- 8 (d) receiving an automatic daub input from the player in the bingo-type game, the
- 9 automatic daub input being a separate input after entry of the game play request;
- 10 and
- 11 (e) in response to the automatic daub input, using the set of game designations to
- 12 automatically daub the respective bingo card representation associated with the
- 13 respective game play record assigned to the player.